GIANJYOTI
Group of Institutions
Aspire. Achieve. Ascend

PRATIBHA
A Youth Fest

Saturday, 17th March 2018

9:30 am onwards

Star Attractions

Fashion Show
Stalls, Fun Drives
and Many More

Last Date of
REGISTRATION
16 March, 2018

Corporate Waves

Cross talk, Dumb Charades
Product Plan & Launch
Creativity in one minute (Click Games)
Brain Teasers, LAN Gaming

Rhyme 'n' Rhythm

Lok Geet/Solo Song (Punjabi/Hindi/English)
Rap, Western Group Dance, Fashion Show
War of Words (Antaakshri), Bhangra

World of Colours

Colour me Pretty (Face Painting)
Mehandi, Rang De (Rangoli)
Clay Modeling, Hair Styling

Gian Jyoti Institute of Management and Technology
GJIMT Campus, Phase-2, Sector-54, Mohali(Pb.)
Phone : +91 1722264566

Registration Procedure:
Step 1 : Visit the college website www.gjimt.ac.in for online registration
Step 2 : Download Brochure, Registration Form & Detailed Guidelines
Step 3 : Fill participating team details and send it to **gjevent@gjimt.ac.in**

General Guidelines:-

1. The events are divided into **3 categories**:-
    i.   **Corporate Waves**
    ii.   **Rhyme & Rhythm**
    iii.   **World of Colors**

2. **The last date for the registration is 1** th **March, 2018 (before 4:00 p.m.).**
3. Prior Registration is compulsory for any participant to perform.
4. Participants are requested to report at least half an hour before the event at their respective venues.
5. Participants must bring their college Identity Cards along with them.
    Recorded music required in any event should be submitted to the organizer of the event at least 30 minutes before the event starts and also the participants are requested to bring at least 2 copies of their recorded music.
6. Exceeding time limit in any event will lead to negative marking or disqualification.
7. For all the events, judges' decision will be final.
8. GJIMT will not intimate the topic related to any particular event personally.
9. **An institute can send only two teams or participants for the event.**
10. Organizers reserve the right to admission and to change or cancel any event without any prior notice.
11. Any kind of obscene language/gesture, communal or raciest remark or comment will lead to team disqualification.

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Corporate Waves

(Events in this category-6)

1. **Cross Talk: (1 participant/4 minutes)**

    ▪ The topic will be released 2 days before the event on our web site www.gjimt.ac.in
    ▪ Participant has to speak for 2 minutes in favor and 2 minutes against the topic.

2. **Brain Teasers: (2 participants per team)**

    ▪ Preliminary written round will be conducted & four finalist teams will be short-listed for final quiz.

3. Dumb Charades (2 participants per team/3 minutes)

- Hindi or English dumb charades
- Each member of the team has to come at least once for gesticulation
- Lip movement or any kind of sound is unacceptable.
- Any word to be guessed should not be directly pointed out to other team members.
- Any word can be broken into maximum of two parts.
- In case of any discrepancies, the decision of judges will be final and binding.

4. Product Plan and Launch: (3-4 participants /10 minutes)

    ▪ Ideas based on Marketing, Finance, HR & Operations.
    ▪ New business/venture plan is to be brought by teams.

5. Creativity in one minute (1participant/1 minute)

- The participant will be given one minute to perform any creative art/performance as per his/her choice.
- He/ She should himself bring the things/material related to the performance/art.

- Exceeding time limit will lead to negative marking.
- Judgment is based on creativity, confidence and overall presentation.

6. LAN Gaming:

1. Rules for The Game (Counter Strike) (4 participant/25 minutes)

- Per team consist of 4 members (Two Team will play one game)
- Each Team play only once
- One Game will be of 25 Min.
- Each round consists of 5 min.
- Best of 3 round will be winner and qualify for next round.
- Don't change Any Settings.
- (if somebody found to change the controls there team will be disqualified)
- Read the Game Controls carefully.
- Final decision will be of judges.

2. Rules for The Game (NFS)

- Change car as u want
- Don't change graphic setting
- No second chance for errors
- Once game starts complete to end
- Final decision will be of judges
- Four individuals will compete and there will be one winner for the next round

Rhyme and Rhythm

(Events in this category-6)

1. Lok Geet / Solo Song (Hindi / Punjab/ English) : (1 participant / 5 –6 minutes)

- The song should be in traditional forms (Kissa Based or Lok- Gatha) / a movie song or a western English song.
- Two accompanists are allowed with harmonium and folk instruments.

2. Rap (1participant/5 minutes)

1. Hindi/Punjabi/English rapping is allowed.
2. The participant should bring his/her music in mp3 format.
3. The participant can bring two accompanist or instruments if required.
4. Exceeding time limit will lead to negative marking.
5. Use of explicit words is prohibited.
6. Judgment is based on creativity, style, fluency, confidence and overall presentation.

3. Western Group Dance: (8 -10 participants/5-7 minutes)

- Participants should bring their CDs / pen drives which will be checked at least 1 hr before the event.

- Judgment will be on the basis of dance style, dress, presentation, innovative ideas.

4. War of Words (Antaakshri) (2-3 participants)

- Hindi movie songs are allowed
- 10 second to think about a song.

5. Fashion Show (up to 20 participants/10 - 12 minutes)

- **Theme will be updated soon on the website.**

Rules

1. The college can choose any two categories and present the walk as per the theme selected under that particular category.
2. Only one round/sequence is allowed.
3. Exceeding time limit will lead to negative marking of the group
4. Every college is advised to bring their own props and music in mp3 format
5. Props such as cigars, wine bottles are banned.
6. Anything that promotes obscenity or is explicit is banned.
7. Judgment is based on walk, confidence, coordination, props used and overall presentation.

6. Bhangra (8-10 minutes)

- Maximum number of participants allowed per team is 08-10 excluding 2 accompanists.
- The dance is to be bhangra with inclusion of Jhumar, Luddi, Mirza, Dhamaal, or a folk dance (Indian style) but not a classical one.

World of Colors

(Events in this category-5)

1. **Color Me Pretty (Face Painting) (2 participants /2 Hrs)**
   - Team has to bring its own material.
   - Theme will be given on the spot.
   - Black colour is prohibited.

2. **Mehandi (2 Participants / 1.30 Hrs)**
   - Team has to bring its own material.
   - Judgment will be based on creativity, Style and theme depictions.

3. **Rang De (Rangoli) (2 participants /2 Hrs).**
   - Team has to bring its own material.
   - Theme will be given on the spot.

4. **Hair Styling (2 participants / 8 -10 minutes)**
   - Team has to bring its own material.
   - Judgment will be based on creativity, utility of accessories, Style and theme depictions.

5. **Clay Modeling (1 participant/ 1 Hour 30 Min.)**
   - Participant has to bring their own material.
   - Theme or topic will be given on the spot.
   - Model should depict the theme or topic.
   - Each model has to be accompanied with a short write up about the interpretation of the theme.
   - The decision of the judges will be final.